Multimedia

and desktop publishing Syllabus - $Term\ 2$

All items are subject to change without notice Syllabus does not include quizzes



<u>Unit 1:</u>	<u>Animation and Sound</u>
Oct 30	Original Animation
Nov 1	Principles of Sound
Nov 6	Basic Sound Editing
Nov 8	Sound Mixing
Nov 13	Sound – Creative Work

Nov 8	Sound Mixing
Nov 13	Sound – Creative Works
<u>Unit 2:</u>	<u>Video Editing</u>
Nov 15	Basic Concepts and Tools
Nov 20	Loading and Editing Video
Nov 27	Separating Audio and Splitting
Nov 29	Transitions and Effects, Edit
Dec 4	Video from Stills
Dec 6	Music Video
Dec 11	Final Project
Dec 13	Final Project
Dec 18	Final Project
Dec 20	Short Day – Make-up
Jan 3	Work, or other media
Jan 8	Class Presentations
Jan 10	Class Presentations

<u>DUE</u>
Extracting a Still Image
Slideshow and Motion

Ringtone Project

Animation

<u>DUE</u> Mixing Project Due Creative Sound Due
Simple Video Due

Music Video Due

FINAL PROJECT DUE!!!